Hannah Whelan INVITATIONAL 2025

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Warrington Gymnastics Club are delighted to bring you the

Hannah Whelan Invitational 2025

This year we will be bringing you two fantastic weekends of gymnastics for all levels.

A fantastic fun opportunity for gymnasts to meet our very own double Olympian and host of the competition Hannah Whelan OLY.

The Womens Artistic 2 Piece Floor and Vault Competition will take place on the Saturday 24th & Sunday 25th May 2025 at Robin Park Leisure Centre, Loire Dr, Newtown, Wigan WN5 0UL

Entry will open on 1st April 2025 and will close on 28th April 2025

Music, if require should be uploaded by 14th May 2025

Entry costs will be £30 per gymnast.

We reserve the right to close registration early should capacity be reached. If demand is high, places will be allocated on a first come first served basis.

Competition Rules

2 Piece Competition Rules - Beginners 2 Piece - Sets

Eligibility

- For gymnasts training up to 6 hours per week for Athens, Beijing, London, Rio & Tokyo levels and 10hrs per week for Paris level.
- To enter this competition: Gymnasts must NOT have previously competed at a 4 piece competition.
- Ages 6 and over

Floor

- Non-sprung floor
- Start value for all levels: 14.00
- Each skill (bullet point) worth 0.5
- All holds 2 seconds
- Routines to be performed in a strip (approx. 6m long, 2m wide)

Vault

- Start value for all levels 14.00
- 2 vaults performed, best score to count
- Variety of springboards available to use

Athens (Level 1)

Ages 6+ (born in 2019) Training a maximum of 6hrs per week

	VAULT	FLOOR
Apparatus setup	30cm crash mat. Soft springboard	Non-sprung floor Routines to be performed in a strip (approx. 20m long, 5m wide)
Routine	Stretch jump to land	 Walk forwards on tiptoes x 4 steps Forward roll to pike sit Lower to dish hold Lie flat & push up to bridge hold. Lower to back, rock and stand up Kick up to handstand & step down to finish ½ turn on tiptoes Stretch jump Skipping x 4
Difficulty Value		SV 14.00
	2 vaults performed, best	Each skill (bullet point) worth 0.5
	score to count	All holds 2 seconds

Beijing (Level 2)
Ages 6+ (born in 2019) Training a maximum of 6hrs per week

	VAULT	FLOOR
Apparatus setup	60cm block (sideways), crash mat for landing	Non-sprung floor Routines to be performed in a strip (approx. 20m long, 5m wide)
Routine	Squat onto block, stretch jump off to land	 Forward roll to stand Sit & roll through shoulderstand to dish hold Lie flat & push up to bridge hold. Lower to back, rock to shoulderstand & stand up Chasse cat leap Jump ½ turn Cartwheel Backward roll to front support, jump feet in & stand up Stretch jump immediate star jump
Difficulty Value	SV 14.00 2 vaults performed, best score to count	SV 14.00 Each skill (bullet point) worth 0.5 All holds 2 seconds

London (Level 3)

Ages 7+ (born in 2018) Training a maximum of 6hrs per week

	VAULT	FLOOR	
Apparatus setup	60cm block & 2x 30cm mats behind (as per prep 1)	Non-sprung floor Routines to be performed in a strip (approx. 20m long, 5m wide)	
Routine	Stretch jump onto block, armcircle kick to handstand flatback	 Start on knee, slide into splits & hold. Bring back leg around into pike sit Rock to shoulderstand and hold, rock forwards to crouch. From crouch, forward roll to stand. ½ spin Chasse cat leap, chasse scissor kick Cartwheel to land with feet together From standing- drop back into bridge & hold, kickover to stand Stretch jump full 	
Difficulty Value	SV 14.00 2 vaults performed, best score to count	SV 14.00 Each skill (bullet point) worth 0.5 All holds 2 seconds	

Rio (Level 4)

Ages 8+ (born in 2017) Training a maximum of 6hrs per week

	VAULT	FLOOR
Apparatus setup	60cm block & crashmats	Non-sprung floor Routines to be performed in a strip (approx. 20m long, 5m wide)
Routine	Handstand flatback 10 and under: 60cm 11+: 80cm (60cm block + 20cm crash mats)	 Roundoff stretch jump Backward roll to front support, swing leg to splits & hold. Bring back leg around to pike sit Roll to shoulderstand, stand up through lunge, Cartwheel Full spin Backward walkover Forward roll to straddle stand Tuck jump ½ turn Chasse cat leap, chasse cat leap full turn
Difficulty Value	SV 14.00	SV 14.00
	2 vaults performed, best	Each skill (bullet point) worth 0.5
	score to count	All holds 2 seconds

Tokyo (Level 5)
Ages 8+ (born in 2017) Training a maximum of 6hrs per week

	VAULT	FLOOR
Apparatus setup	Vault table, biscuit matting, landing mat	Non-sprung floor Routines to be performed in a strip (approx. 20m long, 5m wide)
Routine	Handspring OR Half on 11 and under: 100cm vault table 12+: 110cm vault table	 Forward walkover Full spin Backward walkover Handstand forward roll W jump Chasse split leap chasse cat leap Jump ½ turn Cartwheel immediate Roundoff
Difficulty Value	SV 14.00 2 vaults performed, best score to count	SV 14.00 (0.5 bonus for roundoff flick) Each skill (bullet point) worth 0.5 All holds 2 seconds

LA (Level 6)

Ages 8+ (born in 2017) Training a maximum of 6hrs per week

	VAULT	FLOOR
Apparatus setup	Vault table, (Height 110cm) biscuit matting, landing mat	Sprung floor
Routine	• ½ on ½ off over vault table	 Round off flick Handstand hop, forward roll to straddle stand Chasse, split leap, chasse, cat leap full Full spin Tuck jump ½ Handspring Split jump Backward walkover, present and finish BONUS- Front somersault
Difficulty Value	SV 14.00 2 vaults performed, best score to count	SV 14.00 (Front somersault bonus 0.5) All holds 2 seconds

Paris

Age 6 & 7 only (born in 2019 & 2018) Training a maximum of 10hrs per week Aimed at gymnasts preparing for 4 piece competitions in future

	VAULT	FLOOR
Apparatus setup	Crash mats to 40cm height (30cm mat, 10cm roll mat)	Non-sprung floor Routines to be performed in a strip (approx. 20m long, 5m wide)
Routine	Stretch jump to land on mats, arm circle kick to handstand flatback (as per prep 1)	 Forward roll to straddle sit Straddle lever hold 2s Swim through & push up to front support Swing leg around to splits hold 2s Swing other leg around to pike sit, lie down, push up to bridge & hold 2s. Kickover to lunge Stretch jump, tuck jump Cartwheel ¼ turn to finish in lunge Backward roll to front support. Jump feet in & finish
Difficulty Value	SV 14.00	SV 14.00
	2 vaults performed, best	Each skill worth 0.5
	score to count	All holds 2 seconds

2 Piece Competition Rules – NW Floor & Vault Rules

Eligibility

- To enter this competition: Please see individual rules tables for eligibility.
- Ages 8 and over born 2017 or before

Floor

- FIG Sprung floor
- Performed to music of no more than 1.30 mins No Disney, Andrew Lloyd Webber or Cirque du Soleil

<u>Vault</u>

- As per competition requirements, see tables below.
- Variety of springboards available to use.

North West Floor and Vault - PRE NOVICE

Elements will be given Difficulty Value (DV) according to FIG Cycle 15 Code of Points. Rules and Regulations are as FIG Cycle 15 Code of Points unless stated otherwise. FIG Execution, Artistry, Choreography and Specific Apparatus penalties will be applied.

FLOOR EXERCISE North West Junior Code elements will be recognised and will count towards number of required elements. Will receive no Difficulty Value.

FLOOR EXE	FLOOR EXERCISE North West Junior Code elements will be recognised and will count towards number of required elements. Will receive no Difficulty Value.			
ELIGIBILITY	Must not have competed at any grades, 4 or 5 piece competitions			
AGES in the year of competition	8, 9, 10, 11, 12 & 13+ years of age (Age groups may be merged if insufficient numbers of gymnasts are entered)			
	VAULT REQUIREMENTS	FLOOR REG	QUIREMENTS	
	2 x Vaults performed Best	Maximum 8 x Elements [including dismount] Maximum 1 x B Difficulty Value Dance		
DIFFICULTY	Age 8 Flat back onto 0.60m safety mats	COMPOSITION REQUIREMENTS [CRs] 4 x 0.50	each 2.00 maximum	
AND	Age 9 Flat back onto 0.80m safety mats	☐ Dance passage of 2 different leaps or hop	s (Cat leap into scissor kick will be accepted at this level)	
APPARATUS	Age 10 Flat back onto 1.00m safety mats ONLY	☐ A different additional dance element		
REQUIREMENTS	Ages 11 & 12 1.05m Vaulting Table	Acrobatic element		
	Ages 13 & over 1.15m Vaulting Table	☐ Acrobatic dismount [FIG or NW]		
	Handspring flat back D Score 1.00	andspring flat back D Score 1.00 DIFFICULTY SCORE 2.90 maximum		
DIFFICULTY VALUE	Ages 8, 9 & 10 years D Score 1.00 maximum	Junior code elements Value 0.10 each		
DV	Ages 11 & over D Score 1.60 maximum	A Difficulty Value 0.10 each		
		B Difficulty Value 0.20 each		
	8, 9 and 10 years Vault other than as stated above	☐ All Saltos and Aerials		
BARRED ELEMENTS	11 & over Vault with DV more than 1.60	□ No B Difficulty Value Acrobatic Elements		
	If performed, will be given a 0.00 score	If performed, they would not receive DV or CR and would not count towards the number of		
		elements in routine. However, they would be deducted for any FIG execution penalties that		
		An Acrobatic Line will be any ☐ Acrobatic Series OR		
ACROBATIC LINES				
		 Acrobatic Element performed on its own Must have minimum of TWO ACROBATIC LINES to count DISMOUNT DV 		
			th less than 5 counting	
SHORT ROUTINES		elements Deduct 1.00 mark for each		
	ACROBATIC ELEI			
NODTH WEST	Cartwheel	Headspring		
NORTH WEST	Backward roll to Handstand	Tic toc		
JUNIOR CODE ELEMENTS count towards DV value	Backward Walkover	Forward roll to feet	Stag Leap	
count towards DV value	Forward Walkover	Backward roll to feet	Tuck Jump	
	Valdez	Dive Forward Roll/dive Cartwheel		

North West Floor and Vault - NOVICE

Elements will be given Difficulty Value (DV) according to FIG Cycle 15 Code of Points. Rules and Regulations are as FIG Cycle 15 Code of Points unless stated otherwise. FIG Execution, Artistry, Choreography and Specific Apparatus penalties will be applied.

FLOOR EXERCISE North West Junior Code elements will be recognised and will count towards number of required elements. Will receive no Difficulty Value.

ELIGIBILITY	Must not have competed at any competition above Prep grade 1 & 2			
ELIGIBILITI	widst not have competed at any competition above Trep grade 1 & 2			
AGES in the year of competition	8, 9, 10, 11, 12 & 13+ years of age (Age groups may be merged if insufficient numbers of gymnasts are entered)			
	VAULT REQUIREMENTS	FLOOR REQUIREMENTS		
DIFFICULTY	2 x Vaults performed Best score to count Age 8 Flat back onto 0.80m safety mats	Maximum 3 x B Diffi	nents [including dismount] culty Value Dance Elements	
AND APPARATUS REQUIREMENTS	Age 9 Flat back onto 0.90m safety mats Age 10 Flat back onto 1.10m safety mats	Composition Requirements [CRs] 4 x 0.50 each 2.00 maximum Dance passage of 2 different leaps or hops - one with minimum 160° split or straddle A different additional dance element		
REQUIREMENTS	Age 11 & 12 1.10m Vaulting table Ages 13 & over 1.20m Vaulting table	☐ Forward/sideward and backward acro ☐ Acrobatic line [minimum 1 x flighted e		
DIFFICULTY VALUE DV	Handspring flat back D Score 1.00 Ages 8, 9 & 10 years D Score 1.00 maximum Ages 11 & 12 years D Score 2.40 maximum Ages 13 & over D Score 2.60 maximum	DIFFICULTY SCORE 3.10 maximum Junior code elements Value 0.10 each A Difficulty Value 0.10 each B Difficulty Value 0.20 each		
BARRED ELEMENTS	8 9 & 10 years Vault other than as stated above 11 & 12 years Vault with DV more than 2.40 13 years and over Vault with DV more than 2.60 If performed, will be given a 0.00 score	□ No B Difficulty Value [DV] Acrobatic Elements □ No Elements above B Difficulty Value If performed, they would not receive DV or CR and would not count towards the number of elements in routine. However, they would be deducted for any FIG execution penalties that apply		
ACROBATIC LINES	, , , , , , , , , , , , , , , , , , ,	An Acrobatic Line will be any Acrobatic Series with 1 x Flighted Element [minimum] OR Flighted Acrobatic Element performed on its own Must have minimum of TWO ACROBATIC LINES to count DISMOUNT DV		
SHORT ROUTINES		Routine with less than 6 counting elements Deduct 1.00 mark for each missing element		
			DANCE ELEMENTS	
NORTH WEST	Cartwheel Backward roll to Handstand	Headspring Forward roll to feet		
JUNIOR CODE ELEMENTS count towards DV value		Backward roll to feet Dive Forward Roll Dive Cartwheel	Stag Leap Tuck Jump	

North West Floor and Vault - INTERMEDIATE

Elements will be given Difficulty Value (DV) according to FIG Cycle 15 Code of Points. Rules and Regulations are as FIG Cycle 15 Code of Points unless stated otherwise. FIG Execution, Artistry, Choreography and Specific Apparatus penalties will be applied.

FLOOR EXERCISE North West Junior Code elements will be recognised and will count towards number of required elements. Will receive no Difficulty Value.

	CISE North West Junior Code elements will be recognised and	·	•	
ELIGIBILITY	Must not have competed at any competition above Development 1			
AGES in the year of competition	10, 11, 12 & 13+ years of age (Age groups may be merged if insufficient numbers of gymnasts are entered)			
APPARATUS	VAULT REQUIREMENTS	FLOOR I	REQUIREMENTS	
	2 x Vaults performed Best score to count	Maximum 8 x Elements [including dismount]		
DIFFICULTY AND APPARATUS REQUIREMENTS	Ages 10 & 11 years 1.10m Vaulting table Ages 12 years & over 1.20m Vaulting table	COMPOSITION REQUIREMENTS [CRs] 4 x 0 Dance passage of 2 different leaps A different additional dance element of the composition of the compositio	s or hops - one with 180° split or straddle ent	
DIFFICULTY VALUE DV	Ages 10 & 11years D Score 2.40 maximum Ages 12 years & over D Score 2.80 maximum	DIFFICULTY SCORE 3.60 maximum Junior code elements Value 0.10 each A Difficulty Value 0.10 each B Difficulty Value 0.20 each		
BARRED ELEMENTS	10 & 11 years Vault with DV more than 2.40 12 years and over Vault with DV more than 2.80 If performed, will be given 0.00 Score	□ No Elements above B Difficulty Value If performed, they would not receive DV or CR and would not count towards the number of elements required in routine. However, they would be deducted for any FIG execution penalties that apply.		
ACROBATIC LINES		An Acrobatic Line will be any Acrobatic Series with 2 x Flighted Elements [minimum] OR Front salto [NOT aerial] performed on its own Must have minimum of TWO ACROBATIC LINES to count DISMOUNT DV		
SHORT ROUTINES		Routine with less than 7 counting elements in total Deduct 1.00 mark for each missing element		
	ACROBATIC ELEMEN		DANCE ELEMENTS	
NORTH WEST JUNIOR CODE ELEMENTS count towards DV value	Cartwheel Backward roll to Handstand	Headspring Forward roll to feet Backward roll to feet Dive Forward Roll Dive Cartwheel	Stag Leap Tuck Jump	

North West Floor and Vault – ADVANCED

Elements will be given Difficulty Value (DV) according to FIG Cycle 15 Code of Points. Rules and Regulations are as FIG Cycle 15 Code of Points unless stated otherwise. FIG				
Execution, Artistry, Choreography and Specific Apparatus penalties will be applied.				
FLOOR EXERCISE	North West Junior Code elements will be recognised and will count towards number of required elements. Will receive no Difficulty Value.			
ELIGIBILITY	Must not compete at ar	ny 4/5 piece competitions wit	hin the calendar year. Previous compul	lsories (Excel) can't drop back without drop back request.
MOVING UP			No requirement to move up	
AGES in the year of competition	10, 11, 12	& 13+ years of age (Age	groups may be merged if insuffici	ent numbers of gymnasts are entered)
APPARATUS	VAULT REC	QUIREMENTS	FI	LOOR REQUIREMENTS
		s performed ore to count	Maximum	8 x Elements [including dismount]
DIFFICULTY AND APPARATUS REQUIREMENTS	All Ages 1.25m Vaulting table		 COMPOSITION REQUIREMENTS [CRs] 4 x 0.50 each 2.00 maximum Dance passage of 2 different leaps or hops - one with 180° split or straddle Minimum B valued dance element Forward and backward salto in the same or different acro line Acro line with a straight salto 	
DIFFICULTY VALUE DV	Max D-Score 3.4		DIFFICULTY SCORE 3.60 maximum Junior code elements Value 0.10 each A Difficulty Value 0.10 each B Difficulty Value 0.20 each C Difficulty Value 0.30 each	
BARRED ELEMENTS	Vault DV more than 3.4 Twisting salto vaults • If performed, will be given 0.00 Score		□ No Elements above C Difficulty Value If performed, they would not receive DV or CR and would not count towards the number of elements required in routine. However, they would be deducted for any FIG execution penalties that apply.	
ACROBATIC LINES			An Acrobatic Line will be any	
SHORT ROUTINES			Routine with less than 7 counting elements in total Deduct 1.00 mark for each missing element	
NORTH WEST	Acrobatic Elements		ts	Dance Elements
JUNIOR CODE ELEMENTS count towards DV value	Cartwheel Backward roll to Handstand Backward Walkover Forward Walkover	Headspring Tic toc Forward roll to feet Backward roll to feet	Dive Forward Roll Dive Cartwheel Valdez	Stag Jump Tuck Jump

For further information please visit https://www.warringtongymnastics.co.uk/hannah-whelan-invitational

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